

Class:	Advanced	TRICK DOG LIST AND JUDGE'S MARK SHEET	Catalogue No:	
	ANKC Trick Number	Trick Description  Note: Description MUST BE EXACTLY as per ANKC tricks rules	Points Lost	Score
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				
	I			
		TOTAL SCORE		

## TRICK DOG LIST AND JUDGE'S MARK SHEET

Class: A	DVANCED	Catalogue No:	
	Tricks selected	Score	
A.1	Neat and Tidy – 3 objects / 1 m		
A.2	Hide your Face – 2 behaviours / 1 m (a) Dog raises front paw (b) Dog places head under cloth (c) Dog faces away from handler		
A.3	Head Movement – 2 behaviours / 1 m  (a) Dog moves head side to side  (b) Dog moves head up and down  (c) Dog places chin on handler's shoulder/head		
A.4	Step Up and Rotate – One Rotation / 1.5 m		
A.5	Paws Up and Push - 3 body lengths		
A.6	March on the Spot – 6 lifts		
A.7	Unroll Carpet – 2 body lengths		
A.8	Back Up – Dog and Handler - 2 body lengths / 2 m		
A.9	Reverse to between Handler's Legs – 3 body lengths		
A.10	In Reverse – Moving with Handler – 6 steps		
A.11	Reverse and Circle while Handler moves – 1 circle		
A.12	Reverse Leg Weaves – 4 weaves		
A.13	Scoot/Moonwalk – 3 body lengths		
A.14	Handler is the Jump – 3 m		
A.15	Arms/Leg Jump – 3 m  (a) Handler's arm  (b) Handler's arms in a hoop  (c) Handler's raised leg  (d) Handler's legs in a hoop		
A.16	Moving Hold – 10 body lengths / 2 tricks		
A.17	Bring it Back – 6 m		
A.18	Pull Along – 6 body lengths		
A.19	Roll Over Once – Handler Steps Over		
A.20	Blanket Games – 3 secs /1 m		
A.21	Straddle and Move – 2 behaviours / 1m (a) Dog circles handler's leg/s – 4 circles (b) Circle handler's leg as handler		

	pivots backwards – 4 pivots (c) Handler lunges – 2 times (d) Paws on handler's feet – 3	
	body lengths	
A.22	Follow Target Stick Sideways – 6 steps (a) Dog at handler's side (b) Dog in front and facing away from handler	
A.23	Push Along – 3 body lengths	
A.24	Moving Stand Tall – 4 steps	
A.25	Crawl – 3 secs / 3 body lengths / 3 m	
A.26	Ring Toss/Quoits	
A.27	Match to Sample – 1 m	
A.28	Circle Handler at a Distance – 2 m	
A.29	Handler's Choice – 3 components	
	SUB-TOTAL	
DEDUCTIONS		
	TOTAL SCORE	